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The Oracle of Trízit

An innovation game to creatively think up inventive solutions

Play material:

1. Game Instructions
2. Game Sheet
3. Seven Prophecy Cards
4. Book of Prophecies

(Please print out all material in colour and cut out the prophecy cards with a pair of scissors.)

additional material:

- two dice
- note paper and a pen



Game Instructions

Greetings Seeker,

you wish to find an innovative solution to an inventive Problem? In just a few steps the oracle gifts you a series of prophecies based on proven techniques of systematic inventive solution finding. These can help you on the way to your goal. As with many prophecies, your creative interpretation is going to be required here as well. Ready? Try it out!

Not alone on your quest? Important tips for playing in groups can be found on page 2

Gameplay

1. Define on the **Game Sheet** what object you wish to improve. Explain what bothers you about its functionality and make your wish.
2. Enter six physical components of the object or its immediate environment and six of its properties in the tables provided.

***Example:** Components and environment of a wooden kitchen chair: chair leg, seat, floor, table... Properties of the kitchen chair: coloured, coated, hard, combustible, durable...*

3. Lay out the seven **Prophecy Cards** face down and draw one.
4. If there are two coloured dice tiles on the Prophecy Card, roll two **dice** and then place them on the two tiles in any order. If there is only one text gap on the Prophecy Card, do the same with only one dice.
5. Transfer the prophecy to your **Book of Prophecies**. Replace the gaps in the text marked with dice tiles with the words in the respective lines of the colored table on the **Game Sheet**.

***Example:** A Prophecy Card shows a blue and an orange dice tile. The player rolls two dice and puts each on one tile. Since the dice on the blue tile shows the number "4" the player now enters the word from the fourth row of the blue table provided on the Game Sheet into the gap. The dice on the orange tile shows the "2". Therefore, the player completes the sentence with the word from the second row of the orange table.*

6. Look at the prophecy and see if you can come up with one or more useful solutions.

***Attention:** Some prophecies seem bizarre at first sight or do not seem to make sense. Try to keep an open mind, because the most innovative approaches are difficult to distinguish from the useless ones at first.*



Game Rounds

◇ Roll the dice at least twice for each Prophecy Card before moving on to the next. Then put the used cards aside.

◇ Roll again if two dice on tiles of the same colour show the same number.

◇ Repeat steps 3 to 6 as many times as desired. In order to generate as many different solutions as possible, it is worth trying out all the Prophecy Cards.

◇ Can you think of other components or attributes during the course of the game? Over time, work on your list and experiment a little. However, it makes sense not to discard a list too quickly.

End of game: There is no limit to the number of rounds or rolls per card. The game ends at your own choice as soon as all constellations are played out or enough convincing solutions have been found.

Playing in Groups

Here a group size of maximum 3 - 5 persons is recommended. Together with the group and taking into account the ideas of all participants a chosen moderator fills in the Game Sheet. He or she draws the Prophecy Card, rolls the dice and transfers the prophecy to the Book of Prophecies (steps 1-5).

Afterwards, each player takes notes of his or her own thoughts. One by one, each player now explains their ideas for solutions and receives feedback and suggestions from their fellow players. The best solutions are collected by the group.

Assistance for Beginners

You don't have a specific problem in mind at the moment, but would you like to try the oracle anyway? Think about what you think could be improved on one of these sample items and play it through. This will give you a quick overview of how the oracle works.

Examples:

- ◇ A French Press coffee maker
- ◇ A medical syringe
- ◇ A toolbox



Variations

Competitive: The players draw a Prophecy Card in turn, roll the dice and try to interpret this prophecy in a meaningful and convincing way. If the majority of the players consider the solution plausible, the player wins one point.

Sides of the dice: In addition to the classic six-sided dice, dice with twelve or more sides are also available in stores. With the help of adjusted tables on the Game Sheet, more components and attributes can be taken into account in the game.

Away from the physical: Services, organisational structures, etc. can also be divided into components and examined with the oracle. For example, add individual processes, tasks or roles as components in the blue table and record the attributes in the orange table as usual. The further course of the game remains unchanged.



Game Sheet

Which object do you seek to improve?

What is wrong with it?

What is your wish? (How should the function be improved? Which harmful function should disappear?)

Name any 6 physical components of the object or object environment:

1.

2.

3.

4.

5.

6.

Name any 6 properties of the object:

1.

2.

3.

4.

5.

6.



Book of Prophecies

Prophecy:

Solution Approach:

...

(continue at will!)



Prophecy Cards

Please print in colour and cut out!

Prophecy

Your wish will be fulfilled, because the  will adopt the task that solves the problem.

Can you see it?

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Prophecy

Your wish will be fulfilled, since the  no longer exist(s).

Can you see how this leads to the solution?

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Prophecy

Your wish will be fulfilled, because the  will from now on be divided into several components.

Do you see the solution?

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Prophecy

Your wish will be fulfilled, because now  and  have a different relationship to one another.

- ◇ They had none? Well, now they do!
- ◇ They had a relationship? Now they have a different one... or none at all?

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Prophecy

Your wish will be fulfilled, since from now on there are more  than before.
However, the copy or copies are slightly different from the original or serve a different purpose.

What could this look like?

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Prophecy

Your wish will be fulfilled by  taking over the task of  from now on.

Do you see it?

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Prophecy

Your wish will be fulfilled, because the object is no longer .

- ◇ Perhaps the change only affects individual components.
- ◇ ...or is it only temporary?

Do you understand the solution?

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